Chapter 8 Security



Computer Networking: A Top Down Approach ^{6th} edition Jim Kurose, Keith Ross Addison-Wesley March 2012

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What is network security?

confidentiality: only sender, intended receiver should

"understand" message contents

- sender encrypts message
- receiver decrypts message
- *authentication:* sender, receiver want to confirm identity of each other
- message integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection
- access and availability: services must be accessible and available to users

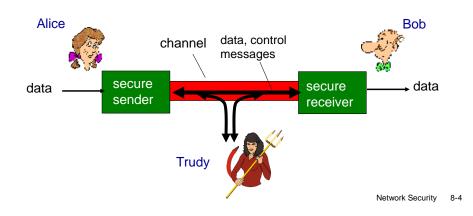
What is network security?

- For many people, security means preventing unauthorized access, such as preventing a hacker from breaking into your computer.
- But for IT organizations, security is more than that, it also includes being able to recover from temporary service problems, or from natural disasters.

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Friends and enemies: Alice, Bob, Trudy

- well-known in network security world
- Bob, Alice (lovers!) want to communicate "securely"
- * Trudy (intruder) may intercept, delete, add messages



Who might Bob, Alice be?

- * ... well, real-life Bobs and Alices!
- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- routers exchanging routing table updates
- other examples?

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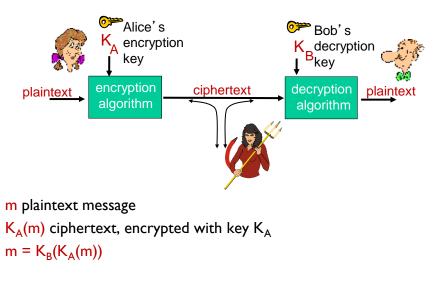
There are bad guys (and girls) out there!

Q: What can a "bad guy" do?

<u>A:</u> A lot!

- eavesdrop: intercept messages
- actively insert messages into connection
- impersonation: can fake (spoof) source address in packet (or any field in packet)
- hijacking: "take over" ongoing connection by removing sender or receiver, inserting himself in place
- denial of service: prevent service from being used by others (e.g., by overloading resources)

The language of cryptography

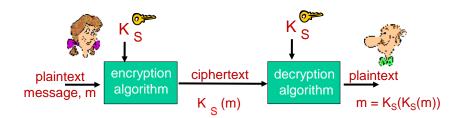


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Breaking an encryption scheme

- cipher-text only attack: Trudy has ciphertext she can analyze
- two approaches:
 - brute force: search through all keys
 - statistical analysis
- known-plaintext attack: Trudy has plaintext corresponding to ciphertext
 - e.g., in monoalphabetic cipher, Trudy determines pairings for a,l,i,c,e,b,o,
- chosen-plaintext attack: Trudy can get ciphertext for chosen plaintext

Symmetric key cryptography



symmetric key crypto: Bob and Alice share same (symmetric) key: $\rm K_S$

- e.g., key is knowing substitution pattern in mono alphabetic substitution cipher
- Q: how do Bob and Alice agree on key value?

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Symmetric key crypto: DES

DES: Data Encryption Standard

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- block cipher with cipher block chaining
- how secure is DES?
 - DES Challenge: 56-bit-key-encrypted phrase decrypted (brute force) in less than a day
 - no known good analytic attack
- making DES more secure:
 - 3DES: encrypt 3 times with 3 different keys

AES: Advanced Encryption Standard

- symmetric-key NIST standard, replaced DES (Nov 2001)
- processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- brute force decryption (try each key) taking I sec on DES, takes 149 trillion years for AES

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Public Key Cryptography

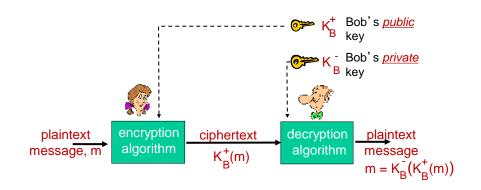
symmetric key crypto

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

public key crypto

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do not share secret key
- public encryption key known to all
- private decryption key known only to receiver

Public key cryptography



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Public key encryption algorithms

requirements:

 need K⁺_B(•) and K⁻_B(•) such that K⁻_B(K⁺_B(m)) = m
 given public key K⁺_B, it should be impossible to compute private key K⁻_B

RSA: Rivest, Shamir, Adelson algorithm

Why is RSA secure?

- suppose you know Bob's public key (n,e). How hard is it to determine d?
- essentially need to find factors of n without knowing the two factors p and q
 - fact: factoring a big number is hard

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RSA in practice: session keys

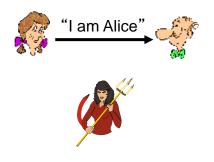
- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key cryto to establish secure connection, then establish second key – symmetric session key – for encrypting data

session key, K_s

- Bob and Alice use RSA to exchange a symmetric key K_S
- * once both have K_s, they use symmetric key cryptography

Authentication

Goal: Bob wants Alice to "prove" her identity to him <u>*Protocol ap I.0*</u>: Alice says "I am Alice"



Failure scenario??

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Authentication

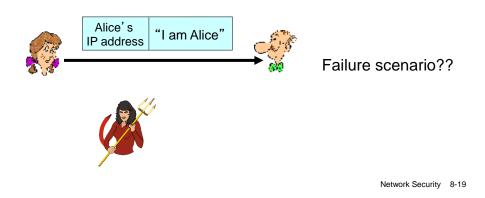
Goal: Bob wants Alice to "prove" her identity to him <u>*Protocol ap I.0*</u>: Alice says "I am Alice"



in a network, Bob can not "see" Alice, so Trudy simply declares herself to be Alice

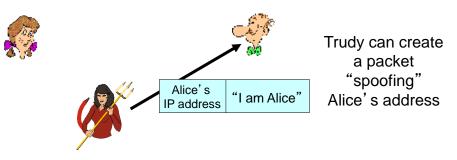
Authentication: another try

Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address



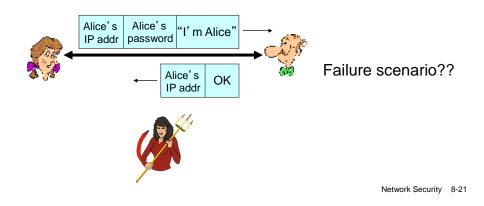
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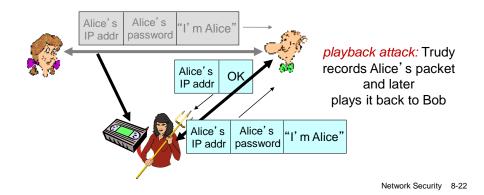
Authentication: another try

Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.



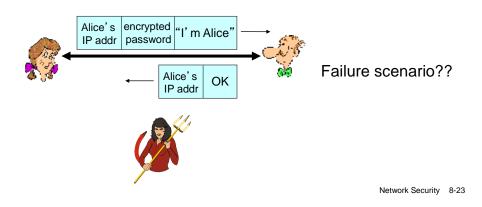
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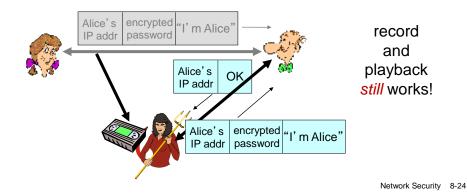
Authentication: yet another try

Protocol ap3.1: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.



Authentication: yet another try

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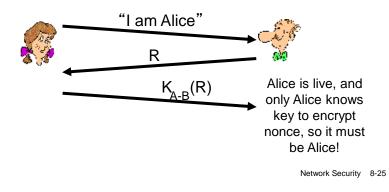


Authentication: yet another try

Goal: avoid playback attack

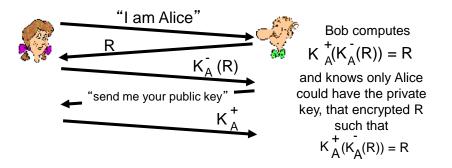
nonce: number (R) used only once-in-a-lifetime ap4.0: to prove Alice "live", Bob sends Alice nonce, R. Alice

must return R, encrypted with shared secret key



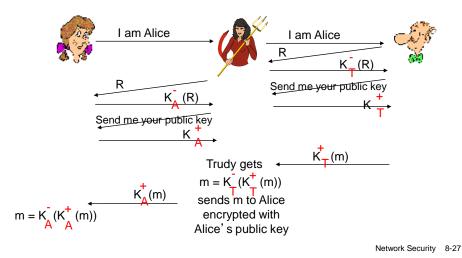
Authentication: ap5.0

ap4.0 requires shared symmetric key
can we authenticate using public key techniques?
ap5.0: use nonce, public key cryptography



ap5.0: security hole

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



ap5.0: security hole

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



difficult to detect:

- Bob receives everything that Alice sends, and vice versa. (e.g., so Bob, Alice can meet one week later and recall conversation!)
- problem is that Trudy receives all messages as well!

Slight aside: Shoulder Surfing



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Low-Tech Approaches to Prevent Shoulder Surfing



Custom Body-Technology Interfaces (Stern & Kelliher, 2008)

UAA Remote Eye Tracker



- High-resolution, nearinfrared (700-900nm) video camera
- Flanked by pair of nearinfrared LEDs



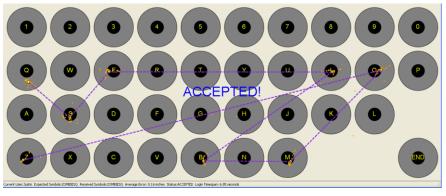
- Passive and unobtrusive
 - Can be attached to a monitor



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Typing with your eye gaze on an on-screen keyboard



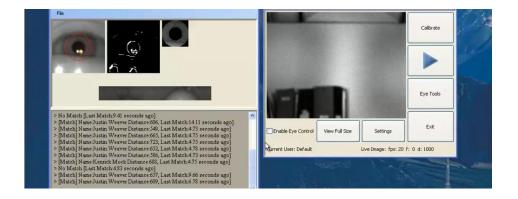
Shoulder surfing is practically impossible

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Using graphical passwords instead of text



Continuous Authentication via Iris Recognition

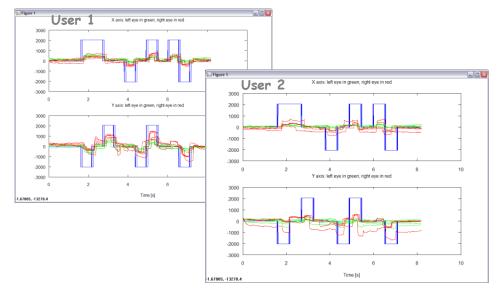


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Follow the red dot



Machine learning can tell gaze patterns apart



Interested in learning more?

- Talk to me or come to Taproot on Sunday Dec. 9
 4-6 PM
- I-Tracking and Eye-dentity: Secrets Your Eyes Reveal
 - Presented by UAA professors Kenrick Mock and Bogdan Hoanca. Your eyes reveal more about you than you realize, such as whether you are a good driver or are confused about something. These two professors will explain and demonstrate their patented computer eye-tracking technique, which can protect the data on your computer without the need for a password. They will also discuss other eye-tracking applications, such as identifying how you read sheet music, or whether you're an amateur or an expert on something.
 - TapRoot has no admission fee but seating is limited. Come early to get a seat and compete in a science trivia contest with a prize for the winning team.
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Chapter 8 roadmap

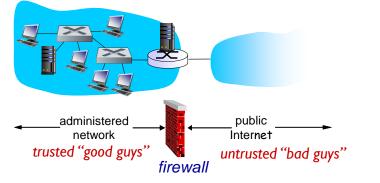
- 8.1 What is network security?
- 8.2 Principles of cryptography
- 8.3 Message integrity, authentication
- 8.4 Securing e-mail
- 8.5 Securing TCP connections: SSL
- 8.6 Network layer security: IPsec
- 8.7 Securing wireless LANs
- 8.8 Operational security: firewalls and IDS

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Firewalls

- firewall –

isolates organization's internal net from larger Internet, allowing some packets to pass, blocking others



Firewalls: why

prevent denial of service attacks:

- SYN flooding: attacker establishes many bogus TCP
- connections, no resources left for "real" connections

prevent illegal modification/access of internal data

* e.g., attacker replaces CIA's homepage with something else

allow only authorized access to inside network

set of authenticated users/hosts

three types of firewalls:

- stateless packet filters
- stateful packet filters
- application gateways

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Stateless packet filtering Should arriving packet be allowed in? Departing packet let out?

- internal network connected to Internet via router firewall
- router filters packet-by-packet, decision to forward/drop packet based on:
 - source IP address, destination IP address
 - TCP/UDP source and destination port numbers
 - ICMP message type
 - TCP SYN and ACK bits

Stateless packet filtering: example

- example 1: block incoming and outgoing datagrams with IP protocol field = 17 and with either source or dest port = 23
 - result: all incoming, outgoing UDP flows and telnet connections are blocked
- example 2: block inbound TCP segments with ACK=0.
 - result: prevents external clients from making TCP connections with internal clients, but allows internal clients to connect to outside.

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Stateful packet filtering

- stateless packet filter: heavy handed tool
 - admits packets that "make no sense," e.g., dest port = 80, ACK bit set, even though no TCP connection

established:

action	source address	dest address	protocol	source port	dest port	flag bit
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK

stateful packet filter: track status of every TCP connection

- track connection setup (SYN), teardown (FIN): determine whether incoming, outgoing packets "makes sense"
- timeout inactive connections at firewall: no longer admit packets

Intrusion detection systems

packet filtering:

- operates on TCP/IP headers only
- no correlation check among sessions
- IDS: intrusion detection system
 - deep packet inspection: look at packet contents (e.g., check character strings in packet against database of known virus, attack strings)
 - examine correlation among multiple packets
 - port scanning
 - network mapping
 - DoS attack

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Network Security (summary)

basic techniques.....

- cryptography (symmetric and public)
- message integrity
- end-point authentication

.... used in many different security scenarios

- secure email
- secure transport (SSL)
- IP sec
- 802.11

operational security: firewalls and IDS

Preventing Unauthorized Access

- The key principle in preventing unauthorized access is to be proactive. This means routinely testing your security systems before an intruder does.
- Approaches to preventing unauthorized access:
 - Developing a security policy
 - Developing user profiles
 - Plugging known security holes
 - Securing network access points
 - Preventing eavesdropping
 - Using encryption
- A combination of all techniques is best to ensure strong security.

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Developing a Security Policy

- The security policy should clearly define the important network components to be safeguarded and the important controls needed to do that.
- Don't forget that a common way for an intruder to break into a system, is through weak physical safeguards (janitor logs in at night) or social engineering (breaking security simply by asking).

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Elements of a Security Policy

- * Name of responsible individuals
- Incident reporting system and response team
- Risk assessment with priorities
- Controls on access points to prevent or deter unauthorized external access.
- Controls within the network to ensure internal users cannot exceed their authorized access.
- An acceptable use policy
- User training plan on security
- * Testing and updating plans.

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